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Robust Pointset Denoising of Piecewise-Smooth Surfaces through Line Processes

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Background

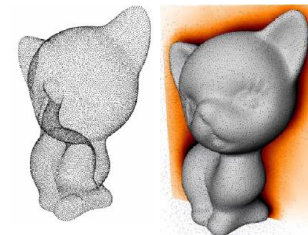
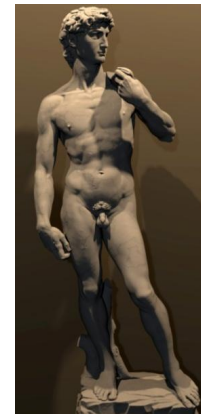
Background

Scanning is ubiquitous and paramount

- from medical and commerce applications to art preservation

Denosing the raw output pointset and meshing it are well studied

- IF ONLY little noise and very few outliers



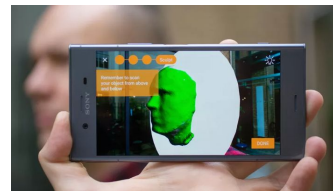
But... cheaper sensors, aggregated data = noisier, outlier-ridden pointsets!



Konica Minolta Vivid 9i
~\$10K in 2004



~\$150 in 2021

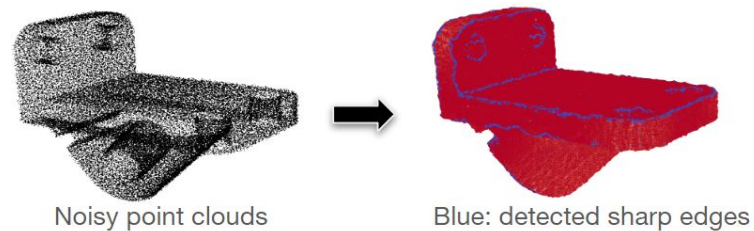


Technical Challenges

- Challenge 1: Being agnostic to noise models



- Challenge 2: Identifying & preserving sharp features



Previous Work

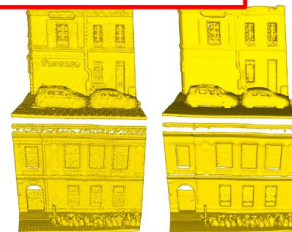
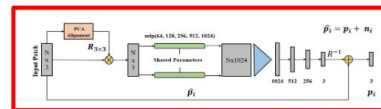
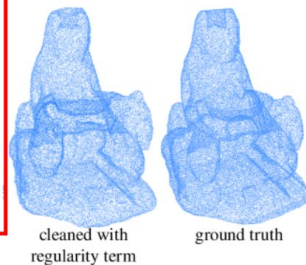
Learning-based Methods

Advantage:

- Very good performance for specific sensors

Disadvantage:

- Usually fail for other sensors or merged data



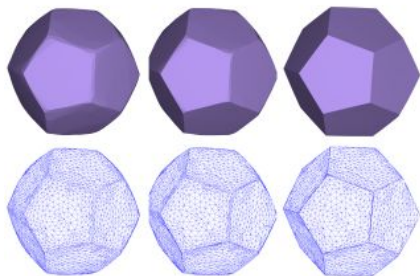
(a) Noisy input

(c) Ours

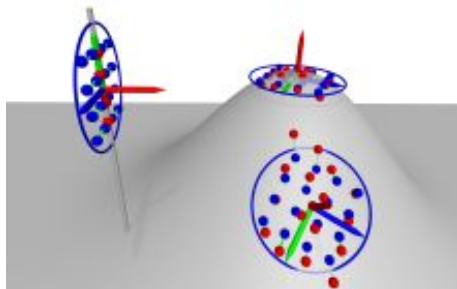
Learning-based methods
[Rakotsoana19,Zhang21]

Previous Work

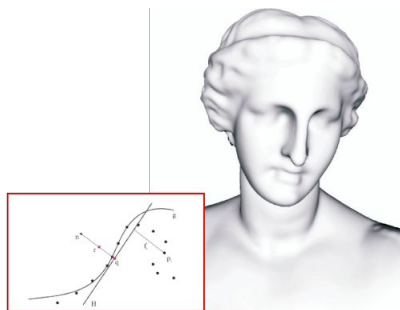
Optimization-based Methods



ℓ_0 minimization [He13]



non-local dictionary-based method [Digne et al. 18]



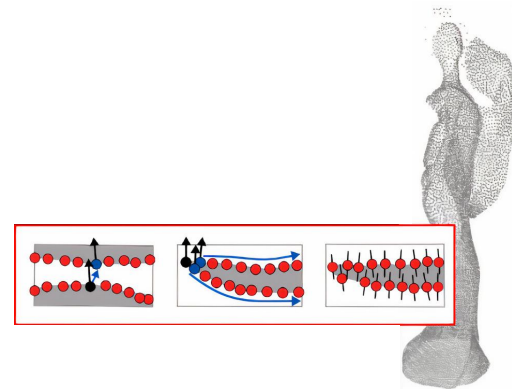
MLS (moving least squares)-based methods
[Alexa et al. 03, Guennebaud et al. 07]

Advantage:

- Work well for specific applications

Disadvantage:

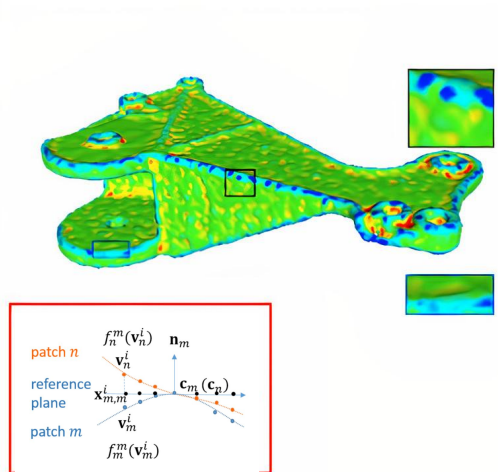
- Require prior knowledge on the inputs
- High computational cost
- Suffer over-smoothing / over-sharpening



LOP (locally optimal projection)-based methods
[Huang et al. 09, Liao et al. 13]

Previous Work

Filtering-based Methods



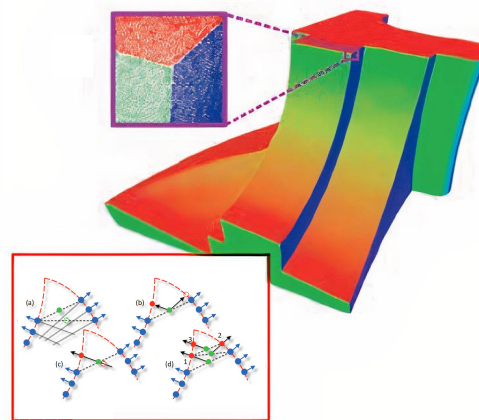
Spectral-based methods [Digne et al. 2012, Zeng et al. 2019]

Advantage:

- Least amount of assumption on the input data

Disadvantage:

- Pre-canned formula
- No control over filtering except for #iterations



Normal filtering [Huang et al. 2013, Digne et al. 2017]

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Method

Mathematical Background

Robust Statistics & Line Process (Outlier Process)



Fandisk model and its noisy point cloud

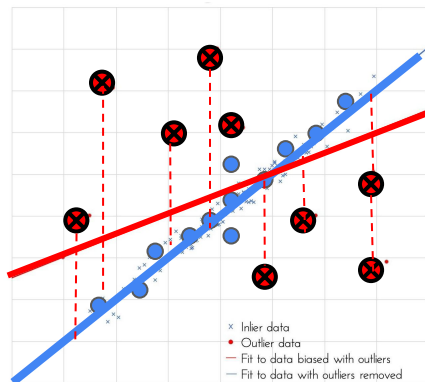
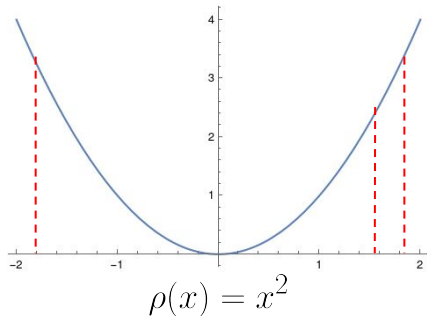
Goals of Robust Statistics

- “Describe the structure best fitting the bulk of the data”;
- “identify the deviating data points (outliers) for further treatment”

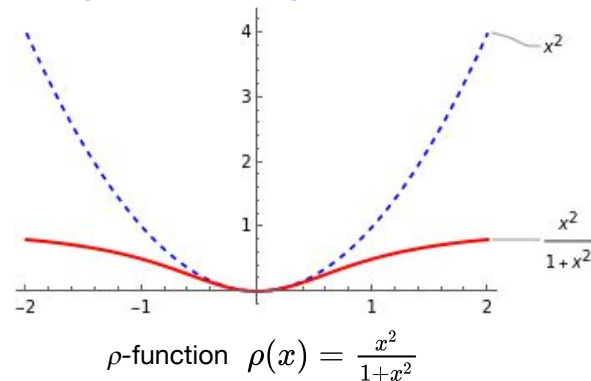
Objective Function:

$$\min_a \sum_{s \in S} \rho(d_s - u(s; a)) \Rightarrow \min_{a, z} \sum_{s \in S} (d_s - u(s; a))^2 z + \Psi(z)$$

data measurement
error metric / rho unction
Fit of model
Residual error
penalty function
line process
0 ≤ z ≤ 1



E.g. [Geman, McClure87]:



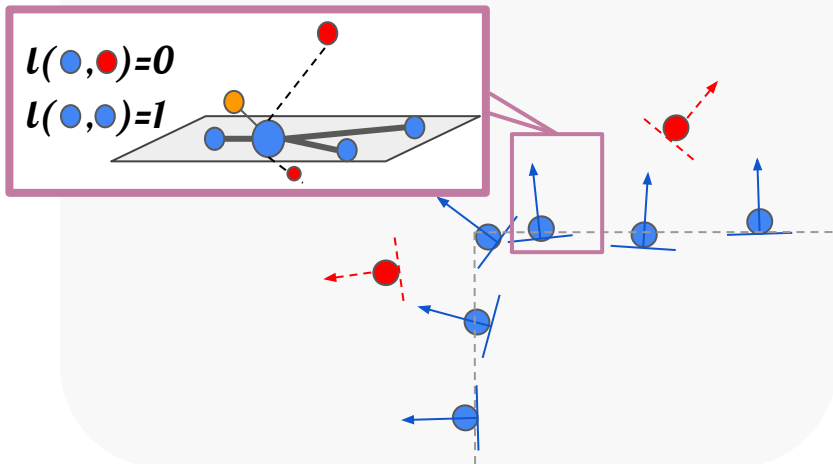
Our approach at a glance

Goal: a *variational* approach

- Least amount of assumption on inputs
- balance between **local fit** and **global smoothness**
- convenience of **line processes** for robustness and computational efficiency

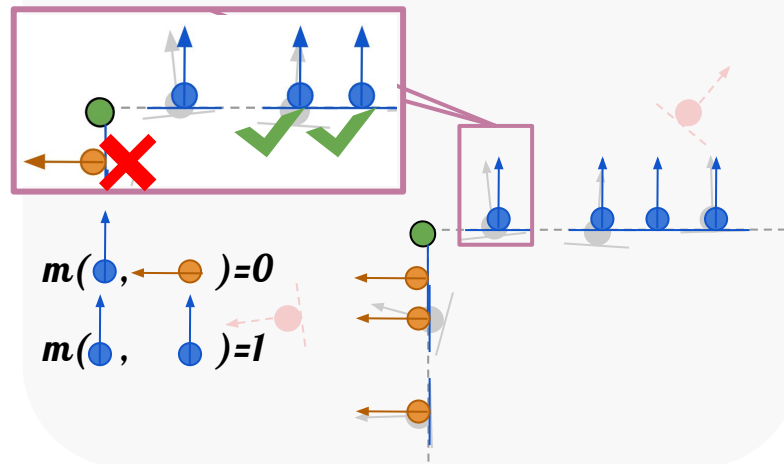
Local (tangent plane) fitting:

- Line process (l_i) helps to reject **outliers**



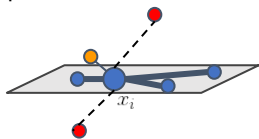
Global piecewise smoothness:

- Line process (m_i) helps with **feature preservation**

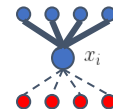


Formulation - First Trial

line process parameter m :
favors the inliers that fit the plane



line process parameter l :
help preserve sharp features



$$\min_{\mathbf{c}} E = E_{local} + \lambda E_{global}$$

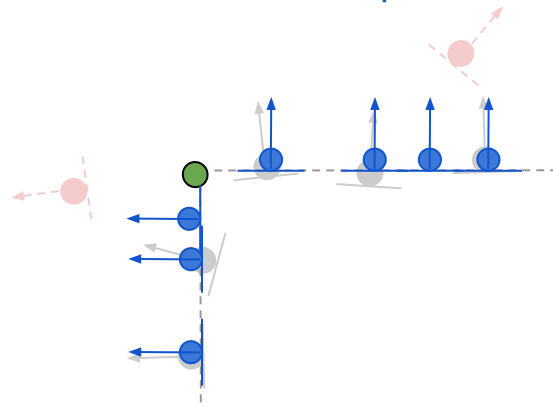
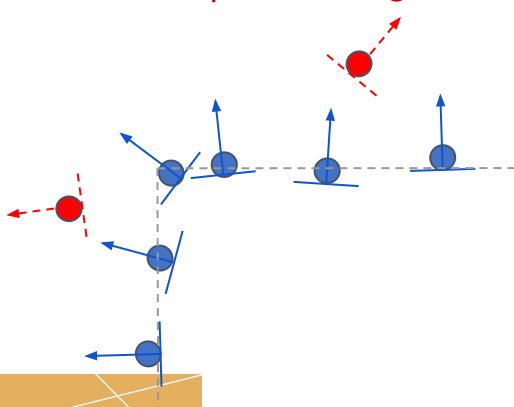
$$= \sum_{patch\ i} \sum_{j \in \mathcal{N}(i)} \left[\mathbf{c}_i \mathbf{P}_j \mathbf{P}_j^T \mathbf{c}_i^T m_{ij} + \Psi(m_{ij}) \right] + \lambda \sum_{i, j \in \mathcal{E}} \left[w_{ij} \|\mathbf{c}_i - \mathbf{c}_j\|^2 l_{ij} + \Psi(l_{ij}) \right]$$

patch fitting

smoothness of patch stitching

$$\mathbf{c} = \begin{bmatrix} \mathbf{n} \\ d \end{bmatrix}$$

$$\mathbf{c}^T x = 0$$



Formulation - Other trials

$$\min_{\mathbf{c}} E = E_{local} + \lambda E_{global}$$

$$= \sum_{patch\ i} \sum_{j \in \mathcal{N}(i)} \left[\mathbf{c}_i \mathbf{P}_j \mathbf{P}_j^T \mathbf{c}_i^T m_{ij} + \Psi(m_{ij}) \right]$$

local fitting

*Has degenerated
solution: $\mathbf{c} = 0$*

$$+ \lambda \sum_{i, j \in \mathcal{E}} \left[w_{ij} \|\mathbf{c}_i - \mathbf{c}_j\|^2 l_{ij} + \Psi(l_{ij}) \right]$$

global smoothing

Add a constraint:

$$\|\mathbf{c}_i\| = 1$$

Formulation - Other trials

$$\min_{\mathbf{c}} E = E_{local} + \lambda E_{global}$$

$$= \sum_{patch\ i} \sum_{j \in \mathcal{N}(i)} \left[\mathbf{c}_i \mathbf{P}_j \mathbf{P}_j^T \mathbf{c}_i^T m_{ij} + \Psi(m_{ij}) \right]$$

local fitting

Has degenerated solution: $\mathbf{c} = 0$

$$+ \lambda \sum_{i, j \in \mathcal{E}} \left[w_{ij} \|\mathbf{c}_i - \mathbf{c}_j\|^2 l_{ij} + \Psi(l_{ij}) \right]$$

global smoothing

Add a constraint:

Increases complexity

$$\|\mathbf{c}_i\| = 1$$

$$\min_{\tilde{\mathbf{c}}} E = \sum_{patch\ i} \sum_{j \in \mathcal{N}(i)} \left[\tilde{\mathbf{c}}_i \mathbf{P}_j \mathbf{P}_j^T \tilde{\mathbf{c}}_i^T m_{ij} + \Psi(m_{ij}) \right]$$

$$\min_{\mathbf{c}} E = \sum_{patch\ i} (\|\mathbf{c}_i - \tilde{\mathbf{c}}_i\|^2) + \lambda \sum_{i, j \in \mathcal{E}} (\|\mathbf{c}_i - \mathbf{c}_j\|^2 w_{ij} l_{ij} + \Psi(l_{ij}))$$

Formulation - Other trials

$$\min_{\mathbf{c}} E = E_{local} + \lambda E_{global}$$

$$= \sum_{patch\ i} \sum_{j \in \mathcal{N}(i)} \left[\mathbf{c}_i \mathbf{P}_j \mathbf{P}_j^T \mathbf{c}_i^T m_{ij} + \Psi(m_{ij}) \right]$$

local fitting

Has degenerated solution: $\mathbf{c} = 0$

$$+ \lambda \sum_{i, j \in \mathcal{E}} \left[w_{ij} \|\mathbf{c}_i - \mathbf{c}_j\|^2 l_{ij} + \Psi(l_{ij}) \right]$$

global smoothing

Add a constraint:

Increases complexity

$$\|\mathbf{c}_i\| = 1$$

$$\min_{\tilde{\mathbf{c}}} E = \sum_{patch\ i} \sum_{j \in \mathcal{N}(i)} \left[\tilde{\mathbf{c}}_i \mathbf{P}_j \mathbf{P}_j^T \tilde{\mathbf{c}}_i^T m_{ij} + \Psi(m_{ij}) \right]$$

Relies too much on the

initial guess of \mathbf{c}

$$\min_{\mathbf{c}} E = \sum_{patch\ i} \left(\|\mathbf{c}_i - \mathbf{c}_i\|^2 \right) + \lambda \sum_{i, j \in \mathcal{E}} \left(\|\mathbf{c}_i - \mathbf{c}_j\|^2 w_{ij} l_{ij} + \Psi(l_{ij}) \right)$$

Introduce **slack variables** between the two stages

Final Formulation

$$\begin{aligned}
 \min_{\mathbf{H}, \mathbf{T}, \mathbf{L}, \mathbf{M}, \mathbf{S}} & \underbrace{\frac{1}{2} \sum_{i=1}^n \sum_{j \in N(i) \cup \{i\}} \alpha_i [\mathbf{h}_i^t \bar{\mathbf{q}}_j \bar{\mathbf{q}}_j^t \mathbf{h}_i l_{ij} + \Psi_{\mu_l}(l_{ij})]}_{\text{local fitting}} \\
 & + \underbrace{\frac{\lambda}{2} \sum_{(i,j) \in M} \beta_{ij} [\|\mathbf{t}_i - s_{ij} \mathbf{t}_j\|^2 m_{ij} + \Psi_{\mu_m}(m_{ij})]}_{\text{piecewise smoothness}} \\
 & + \underbrace{\frac{\eta}{2} \sum_{i=1}^n \alpha_i \|\mathbf{h}_i - \mathbf{t}_i\|^2}_{\text{stitching}} \quad \|\mathbf{h}_i\| = 1 \quad \forall i \in [1, n].
 \end{aligned}$$

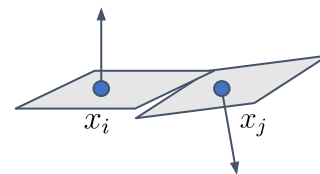
$$\mathbf{h} = \begin{bmatrix} \mathbf{n} \\ d \end{bmatrix}$$

$$h^T q = 0$$

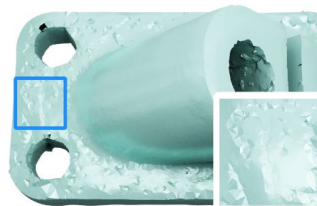


$$\mathbf{t} = \begin{bmatrix} \mathbf{n} \\ d \end{bmatrix}$$

$$t^T q = 0$$



normal orientation problem



without s



with s

Final Formulation

$$\begin{aligned}
 \min_{\mathbf{H}, \mathbf{T}, \mathbf{L}, \mathbf{M}, \mathbf{S}} \quad & \underbrace{\frac{1}{2} \sum_{i=1}^n \sum_{j \in N(i) \cup \{i\}} \alpha_i [\mathbf{h}_i^t \bar{\mathbf{q}}_j \bar{\mathbf{q}}_j^t \mathbf{h}_i l_{ij} + \Psi_{\mu_l}(l_{ij})]}_{\text{local fitting}} \\
 & + \underbrace{\frac{\lambda}{2} \sum_{(i,j) \in M} \beta_{ij} [\|\mathbf{t}_i - s_{ij} \mathbf{t}_j\|^2 m_{ij} + \Psi_{\mu_m}(m_{ij})]}_{\text{piecewise smoothness}} \\
 & + \underbrace{\frac{\eta}{2} \sum_{i=1}^n \alpha_i \|\mathbf{h}_i - \mathbf{t}_i\|^2}_{\text{stitching}} \quad \|\mathbf{h}_i\| = 1 \quad \forall i \in [1, n].
 \end{aligned}$$

$$\mathbf{h} = \begin{bmatrix} \mathbf{n} \\ d \end{bmatrix}$$

$$h^T q = 0$$

$$\mathbf{t} = \begin{bmatrix} \mathbf{n} \\ d \end{bmatrix}$$

$$t^T q = 0$$

Advantages:

- **Least amount of assumptions** on the inputs
- **Robust** local estimates, feature preservation
- Easy to optimize (**block-coordinate descent**)
- Good convergence from arbitrary initializations (in practice)

Optimization in Practice

$$\min_{\mathbf{H}, \mathbf{T}, \mathbf{L}, \mathbf{M}, \mathbf{S}} \underbrace{\frac{1}{2} \sum_{i=1}^n \sum_{j \in N(i) \cup \{i\}} \alpha_i \left[\mathbf{h}_i^t \bar{\mathbf{q}}_j \bar{\mathbf{q}}_j^t \mathbf{h}_i l_{ij} + \Psi_{\mu_l}(l_{ij}) \right]}_{\text{local fitting}} + \underbrace{\frac{\lambda}{2} \sum_{(i,j) \in M} \beta_{ij} \left[\|\mathbf{t}_i - \mathbf{s}_{ij} \mathbf{t}_j\|^2 m_{ij} + \Psi_{\mu_m}(m_{ij}) \right]}_{\text{piecewise smoothness}} + \underbrace{\frac{\eta}{2} \sum_{i=1}^n \alpha_i \|\mathbf{h}_i - \mathbf{t}_i\|^2}_{\text{stitching}} \quad \boxed{\|\mathbf{h}_i\| = 1 \forall i \in [1, n].}$$

Key idea: **block-coordinate descent** method

Local fitting

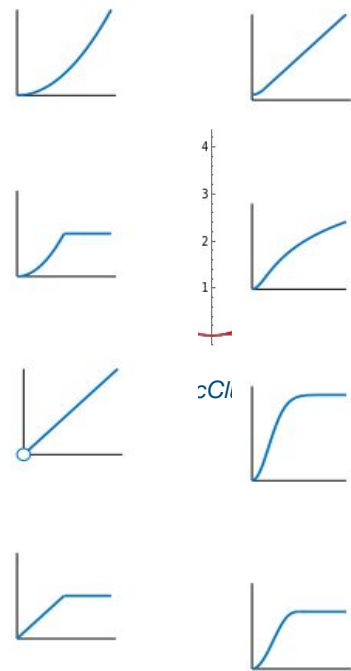
- Update local tangent plane **H**
 - \approx solve **eigenvalue problems** of size 4x4 in parallel
- Update local fitting line process **L**
 - **closed-form solution** related to μ_l, \mathbf{h}

Piecewise smoothness

- Update tangent plane **T**
 - = solve a **sparse SPD linear system** (symmetric positive definite)
- Update piecewise smoothness line process **M**
 - **closed-form solution** related to μ_m, \mathbf{t}
- Update normal-flipping variable **S**
 - **closed-form solution** related to \mathbf{t}

Summary of Our Approach

- Generic tool in the denoising toolbox based on robust estimator
 - other examples: the family of nonlinear normal filters [Yadav et al. 2020]
- From **robust estimator** to **line process**
 - non-linear optimization -> block-descent optimization
 - detects outliers / sharp features
 - fast and stable



Common M-estimators [Yadav et al. 2020]

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Results

Results: Robustness to outliers

$n_{outlier} = 500$



$n_{outlier} = 1000$



$n_{outlier} = 2000$



$n_{outlier} = 5000$



Input:

- Noisy kitten model (~25k points) with manually added outliers

Output:

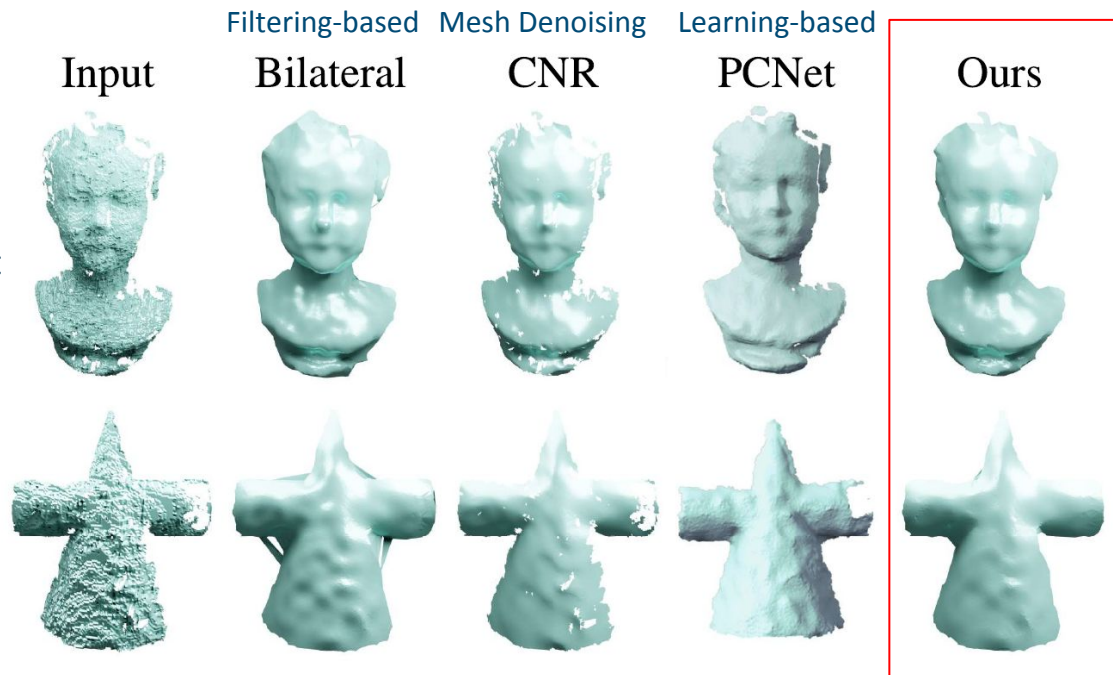
- Denoised pointsets
- Surface reconstruction for visual purposes



Results: Robustness to real data

Input:

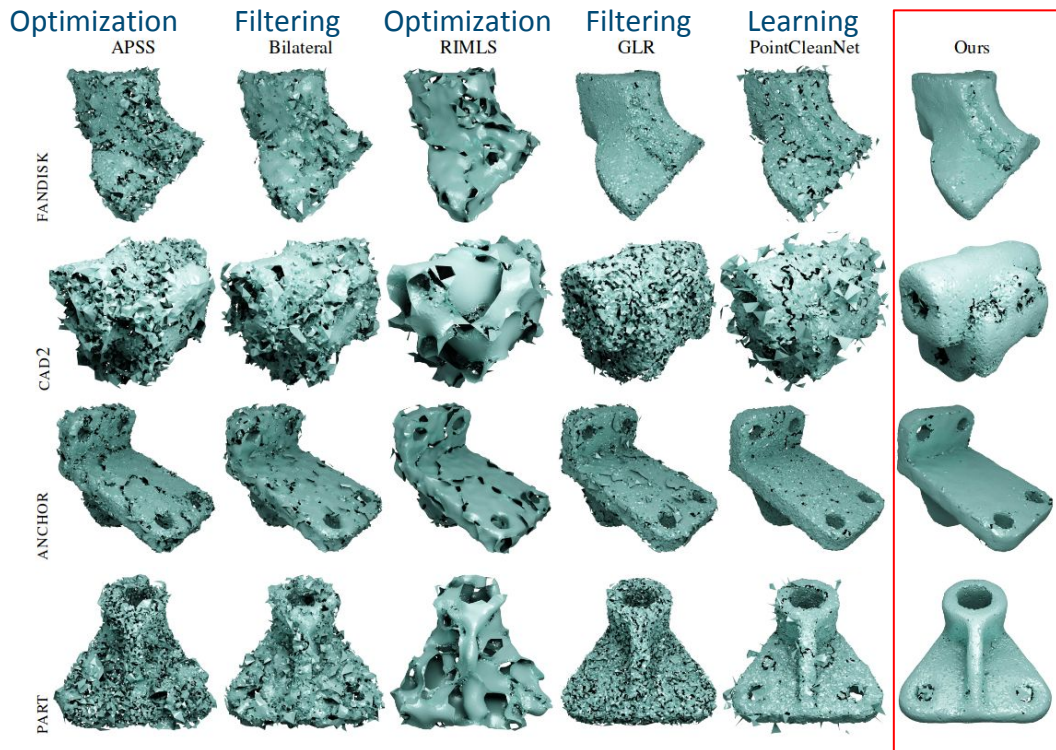
- Real scanned data (mesh) from Kinect



Results: Robustness to Gaussian Noise (stress test)

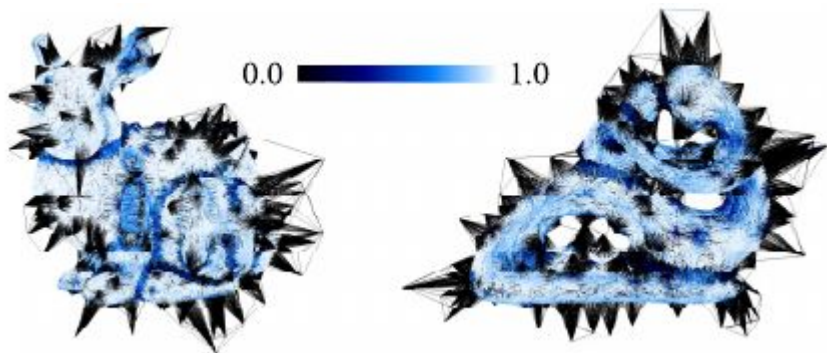
Input:

- CAD models with a **very large noise level** (Gaussian noise with variance 3% of bounding box)

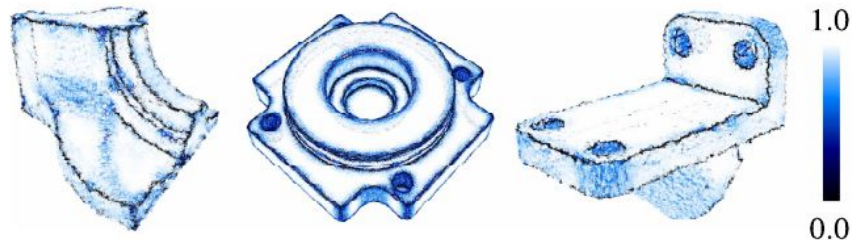


Results: Visualizing Outliers and Features

- **Outlier Indicator** via l (local fitting)
 - Color-coded line segment = $\min(l_{ij}, l_{ji})$



- **feature indicator** via m (global smoothness)



Results: Performance

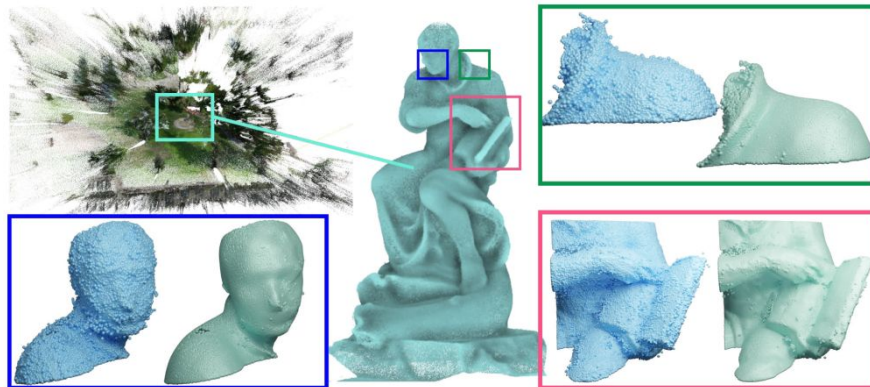
Linear solver:
Multigrid-preconditioned
conjugate method (amg-pcg)

Comparison with other methods



Accessory: 50K points

1.15 million pts, ~115s

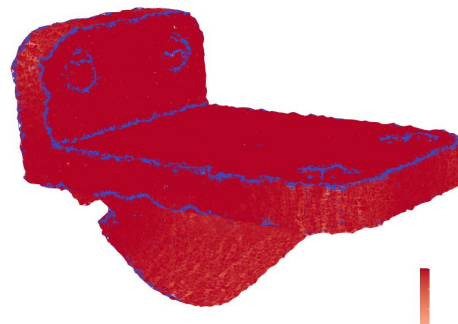
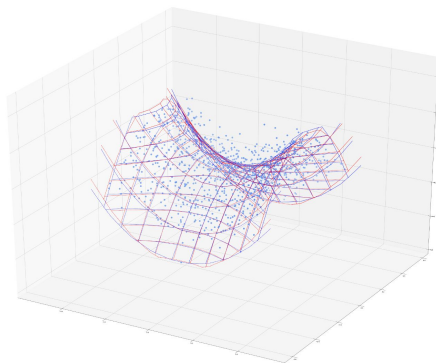
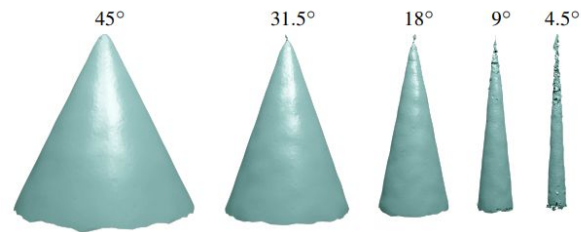
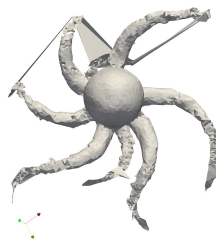


Large-scale denoising

Methods	Bilateral	APSS	RIMLS	GLR	PointCleanNet	Ours
RunTime	13.31s	19.05s	35.45s	400s	438s	16.21s

Limitations and Future Work

- **Dealing with thin structure**
 - adaptive selectivity of line process
- **Restricted to low-order fitting**
 - quadric fitting?
- **Better post-treatment of detected sharp features**



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Thank you!

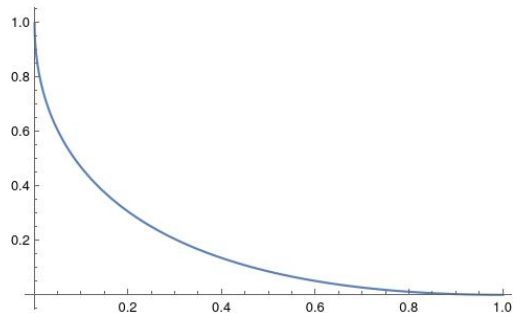


Complementary: Penalty function

[Black1996]: Black, Michael J., and Anand Rangarajan. "On the unification of line processes, outlier rejection, and robust statistics with applications in early vision." *International journal of computer vision* 19.1 (1996): 57-91.

penalty function

$$\min_z \sum_{s \in \mathcal{S}} (d_s - u(s))^2 z + \Psi(z)$$



$$\Psi(z) = \mu(1 - \sqrt{z})^2$$

Complementary: Effects of parameters

Relies on 3 main parameters:

- Selectivity μ_m and μ_l
- Smoothness strength λ

